

1. Overview

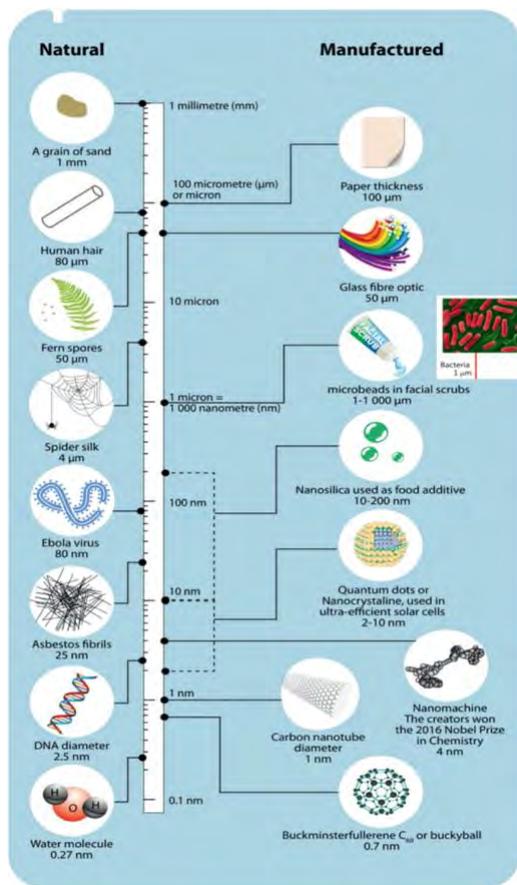
1.1 History

1959 Richard P. Feynman Nobel prize in Physics → World smallest movie

1.2 Definition

Nano = 10^{-9}

Most bacteria = 10^{-6} ; Water molecule = 0.3nm



Nano materials = where sizes of the individual building blocks $<100\text{nm}$ in at least 1 dimension

0D: quantum dots, fullerene

1D: Nanofiber, Nanotubes, nanowires

2D: 2D material family (graphene, clay...), nano thin film

3D: nanostructured assembly(nano aerogel...), nanocrystalline, composites

Figure 1 – dimensions

Other nanomaterials:

Enamel = HA crystals are nanomaterial

1.3 Nanomaterials vs Nanotechnology

Nanotechnology = creation of functional materials, devices & systems through control of matter on the n scale & exploitation of novel phenomena and properties at nm scale.

Includes:

- Manufacturing technology of nanomaterials
- Technologies of nanomaterials applied to various fields (including but not limited to high-tech fields)
- Any device that is built in a nanoscope for operation of atoms and molecules
- The understanding of new laws of the material
- Transfer and energy transfer within the nanoscope

BUT NOT THE FOCUS OF MODULE

2. Importance of Nanosize

Mp decreases

Gold nanoparticles can show red colour @ nano

Electric tunnelling properties

2.1 Size dependent properties

- 1) Conventional case – gravitational force dominates. @ nanoscale electromagnetic forces dominate ∴ mass is negligible, so g is negligible. EM = function of Q and d
- 2) Classical mechanics model = newton law. @ nanoscale, quantum mechanics is used to describe motions & E

- Wave-particle duality of atomic particles (electrons, ions, phonons)
- Dimension of materials similar or smaller than length scale of many physical phenomena (light wavelength, mean free path of electrons, molecules ...) → strong interactions between external fields and the nano materials are expected!
- Quantum tunnelling, quantum confinement, localized surface plasmon...

- a.
- b. Wave-particle, quantum tunnelling, confinement, plasmon

- 3) Very large/interface to V ratios
 - a. Nano → low unit V & weight
 - b. High surface/volume ratio
 - c. Surface area increases
- 4) Random molecular movement becomes significant ∴ nanomaterial has low weight = easier to move & @ nanoscale, atom at surface has weak bond to the whole material = makes random molecular movement more significant

2.2 Examples

2.2.a Surfaces

Large surface area:

1) High surface energy

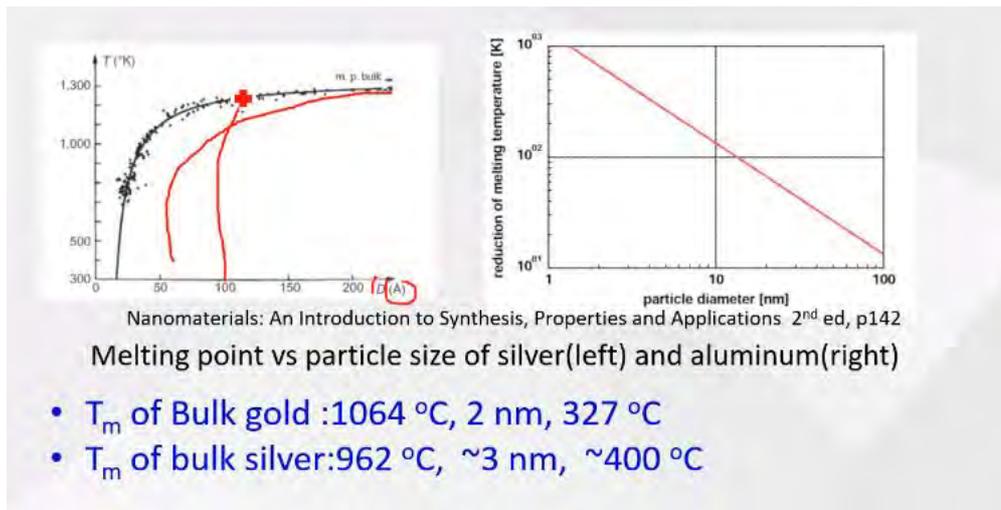
$$u_{surface} = \gamma A$$

(γ is the specific surface energy, A is the surface area of one particles)

a. Melting point depression

@ nanoscale, SA is a lot so must be considered:

$$G = U - TS + u_{surface}$$



b. Aggregation of nano particles

→ reduce total surface → low system free E

- To prevent aggregation →

2.2.b Interfaces

More interfaces → stronger materials

Interface = the point/layer where 2 system matters meet.

E.g. Grain boundaries

- Comparison of mechanical strength of nanocrystalline & micrometre Cu sheets + why

▪ GB strengthen ∴

- We know the crystalline size of nanocrystalline Cu samples through XRD

2.2.c Diffusion scaling Law

→ rapid homogenisation

Diffusion length = much faster

Conc. Gradient –

Gas sensor – related to diffusion so quicker diffusion, faster it reacts/senses

Read nanomaterials intro to s

How are the electrodes &

Efficient & abundant absorption

Fast chemical reactions

3. Preparation of nanomaterials

3.1 Top-down strategy for fabrication of nano materials

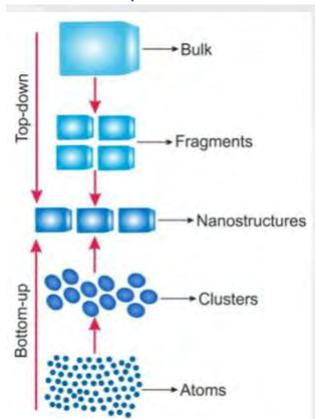


Figure 2 - top-down vs bottom↑

Top-down: start with bulk, then use different methods to break in fragments. = size shrinking. Most small structures are mass produced by this method (most electronic devices made by this)

Bottom↑: assembly from atom/molecules to final products

- **Few consideration for top-down strategies**
 - **Selectivity**
How to selectively remove or adding materials ?
 - **Precision:**
Feature size: minimum size the process can reach
A14 CPU has feature size of 5 nm
 - **Pattern quality**
Pattern edge should be as smooth as possible
Apple A14 CPU: 11.8 billion transistors

Figure 3 - considerations for top-down strategies

3.1.a Methods for top-down strategy

3.1.ai Photolithography

2 important components

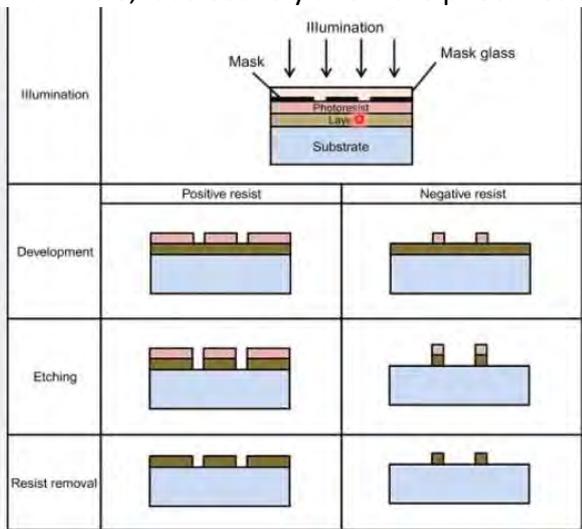
Photo resist = light sensitive polymers

2 types: 1) +ve resist = photo induced scission of polymer chain

1) -ve resist = photo induced cross-linking of polymer chains

Photo mask = quartz/glass substate w/chrome mask (reflects light) and transparencies (allows light to be shed through)

In a whole, it selectively allow the photo resist underneath to be shed by light



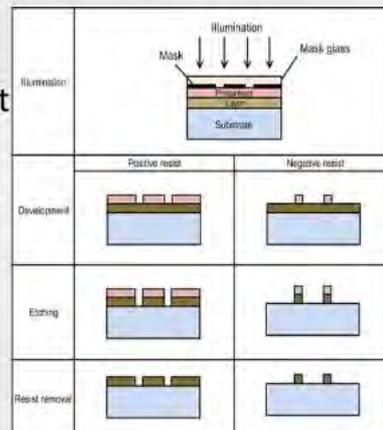
1) Apply a photoresist, then a mask

2) Shed uv light through mask. Light will be reflected back via mask. Gaps will allow through

+ve resist – development – pt silicon wafer in a particular solvent. Photoresist is less stable? Will dissolve → pattern

• Process steps

1. Spin coating photoresist on the substrate
2. Place the photo mask above the photoresist
3. Shed light on the mask for certain time.
4. Development: using solvent to dissolve the selected areas.
dissolution rate or solubility of the radiated material in a suitable solvent will be different than that of the resist not been irradiated
5. Etching or deposition the other layer.
6. Removal of the rest resist.
7. Repeat the process to build further structures.



-ve light induce cross link = more stable – parts that are not crosslinked will be removed in certain solvents. Apply ion/plasma or etching to remove

Case study