Integrated Marketing Communication Learning Objectives

Topic 1 - IMC and Brand Equity Enhancement

- Explain the nature of IMC and why it is important
- Examine brand equity and how it relates to IMC
- Brief overview of how IMC has changed in the digital age

Topic 2 – Communication Process

- Apply the elements to the communication process
- Understand how meaning is transferred (from sender to receiver)
- Understand and compare uses of the consumer processing model (CPM) and the simpler hedonic experiential model (HEM)

Topic 3 - Persuasion and Message Strategies

- Understand the elaboration likelihood model and the importance of consumer motivation opportunity and ability
- Explain the difference between central and peripheral route processing
- Understand automatic influences processes on persuasion
- Apply different message strategies

Topic 4 – Segmenting, Targeting and Brand Positioning

- Explain the reasons and benefits of segmentation and positioning
- Explore different forms of segmentation and the associated limitations
- Understand brand positioning and the role it plays in developing communication strategies

Topic 5 – Objectives and Planning

- Understand the objectives of advertising
- How to set objectives and how it is influenced by the hierarchy of effects model
- Understand the important issues when establishing media objectives, including reach, frequency, scheduling, and recency planning,
- The importance of budgeting and cost considerations

Topic 6 - Advertising Media

- Understand the structure of the broadcast and print media channels
- Understand how effectiveness of advertising (particularly TV advertising) is measured
- Identify and weigh/compare the different strengths and weaknesses of each medial channel
- Examine the various support media and their role in communicating value

Topic 7 – Digital Marketing I

- Understand the role of digital marketing
- Understand social media and how brands can leverage it; examine the advantages and disadvantages to being on social media
- Examine what content consumers share (what goes viral), why this happens and what marketers can do about it

Topic 8 – Digital Marketing II

- Examine different social media platforms and understand the trade-offs on using social media
- Examine what content consumers share (what goes viral) why this happens and what marketers can do about it
- Understand what marketing analytics are and how they function, particularly in terms of how they augment traditional insights

Topic 9 - Marketing Public Relations and Sponsorship

- Understand how marketing public relations differs from other public relations, and the different types of MPR
- Examine how to respond to negative PR and be able to apply this knowledge
- Explore the role of sponsorship and cause-related marketing in overall marketing communications and in MPR
- Examine influencer marketing, aka sponsorship in the digital era

Topic 10 – Direct Marketing, Sales, Promotion & Personal Selling

- Examine the direct marketing, understand the advantages and limitations and the different forms that direct marketing takes (vehicles)
- Comprehend the role of direct marketing in developing the most possible customer lifetime value
- Understand the strengths and limitations of sales promotions
- Understand and be able to explain the different steps in the personal selling process

Topic 11 – Evaluating IMC

- Understand the essentials of effective evaluation
- Explain the evaluation process and the importance of testing the entire IMC process
- Know which tools are used to evaluate IMC success
- Briefly examine the future of evaluation

Week 1 – IMC and Brand Equity Enhancement

Explain the nature of IMC and why it is important



IMC as an Integrated System

IMC: The integration of all marketing activities associated with planning, developing, implementing and evaluating brand communication

- Is a process
- Speak with one voice
 - Clear, consistent, compelling (concise, coordinated and comprehensive)
- Integrates the promotional mix with the marketing mix (e.g. 7 p's) to build brand equity

Examine brand equity and how it relates to IMC



Brand Equity: The equity value that an established brand has built over it's history

- Consumers willing to pay more for product, talk positively about it, and buy a newly released product (e.g. new iphone)
- Brand awareness
 - Recognition
 - o Recall
- Strong, unique and positive brand assocations

Brand Awareness (Follow sequence)

Top of mind awareness: pinnacle of brand-name awareness occurs when company's brand is first brand that consumer can recall when thinking of product category

Brand Recall: relatively high level of awareness of particular brand, where brand is so well known that many consumers can recall the brand without prompts

Brand Recognition: relatively low level of awareness of particular brand where the consumer may be able to identify a brand if given prompts

Unaware of Brand

Types of benefits

Functional

- Provides solutions for practical problems (utility)
- Materials, quality, craftsmanship
- Faster processing power on your laptop

Symbolic

- Provides self-image enhancement, identity, and belonginess benefits (social status)
- Social signals, storytelling and prestige
- Having the newest iPhone to signal trendiness and wealth

Experiential

- Provides sensory, cognitive and affective stimulation (feelings)
- Sensations and feelings
- Rollercoasters and skydiving
- Sad movie

How IMC helps achieve Equity

- 1. Profile the target market Determine the message/positioning
- 2. Use the relevant media channels Reach the target consumer
- 3. Achieve communication Synergy Speak with one voice, build brand equity
- 4. Influence the target market Sales, awareness, loyalty, behaviour
- 5. Build customer relationships Repeat purchases, positive WOM, community

IMC Model



Setting objectives:



IMC Elements

SponsorshipPersonal selling	AdvertisingPoint of purchase
Sales promotionPublic relations	Direct marketingDigital marketing

Media Channels

Newspaper	Twitter
Facebook	• Email
Television	In person
Radio	• In store

Brief overview of how IMC has changed in the digital age

IMC Digital Age: One way communication has become more interactive and reciprocal

• Transition towards use of mobile and video

	Traditional Media	Social Media
Market Research	Surveys or focus groups conducted infrequently with limited customers	Continuous, detailed feedback from customers using online communities
New Product Development	New products created by R&D with limited feedback from customers	Customers contributing new product ideas to brand team on regular basis
Customer Interactions	One-way marketing from the company; two-way dialogue occurred in the store	Customers expect brands to listen and engage with them on a regular basis
Brand Positioning	Brand positioning created with agency and dictated to consumers	Brand positioning created and shared with most engaged, loyal customers
Targeting	TV ad created for the masses, some minimal targeting via program selection	Digital campaigns reach consumers in an entirely personalized manner
Creative	Campaign created with agency and executed over six-month plan	Campaign constantly evaluated and evolved based on real-time data

Week 2 – Communication Process

Apply the elements to the communication process



Communication: transfer of meaning from the sender to the receiver

Understand how meaning is transferred (from sender to receiver)

Meaning: The perception (mental) and affective (emotional) reactions evoked when presented with words, symbols or other signs

- Meaning is internal, subjective and can differ from person to person
- Over time a brand can become its own symbol for meaning

Symbols: used to establish a relationship between brand and a referent (idea)

• Often symbolic relationship is established using figurative or non-literal language

Simile: Comparative like or as e.g. 'it's like a blast of hydration'

Metaphor: Transfers (relatively simple) associations or makes comparisons without using literal descriptions e.g. red bull

Allegory: extended metaphors to create a narrative

- Can use characters, figures and events
- Often uses personification